



Skerton St Luke's CE Primary School
Subject Leader Overview for Art and Design



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	<p>Drawing in pastel developed into 3D using clay to use a range of materials creatively to design and make products</p> <p>Explore and record their own ideas through painting, drawing, sculpture, in response to first hand observations, e.g. real objects, pictures, artefacts, and experiences. Talk about their ideas and the choices they have made, e.g. chosen tools, media, materials. Beginning to work creatively e.g. with a range of media on different scales.</p>		<p>Observational drawings and paintings developed into printmaking to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p> <p>Begin to use drawing, painting, sculpture and other art, craft and design techniques to explore the use of line, texture, colour, shape to create different effects, e.g. to Apply acrylic paint thickly to add texture. Begin to demonstrate control of given tools and materials to create a desired effect, e.g. change the size of brushes in a simple graphics package.</p>	<p>Self-portraits - drawing and painting in charcoal, chalk, pastels and watercolours developed into digital art to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p> <p>Describe some of the art and design techniques they have used in their work, e.g. painting, collage, printing, drawing and sculpture. Talk about the features they like in their own work and in the work of others. Talk about what they might change in their own work.</p>		

<p>Year 2</p>	<p>Drawings and paintings of local area developed into printmaking to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p> <p>Confidently use drawing, painting, sculpture and other art, craft and design techniques to explore the use of line, texture, colour, shape to create different effects, e.g. cross hatching with felt tip pens.</p> <p>Develop and record their ideas through painting, drawing, and sculpture in response to first hand observations, e.g. real objects, photographs, artefacts, and experiences.</p>	<p>Figure drawing with proportions using wooden figures developed into clay to use a range of materials creatively to design and make products</p> <p>Talk about and answer questions about the starting point, and choices they have made, e.g. chosen tools, media, materials. Show confidence in working creatively e.g. with a range of media on different scales.</p>				<p>Collage using papers, fabric materials, drift wood to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> <p>Adapt and make changes to their work and the tools they use as it develops.</p> <p>Describe how they have changed and adapted their work for a specific purpose, e.g. use of specific tools to create more texture.</p>
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<p>Year</p> <p>3</p>		<p>3D clay or textile sculpture</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>Beginning to use learnt techniques in drawing, painting, sculpture and other art, craft and design in different contexts, e.g. work on different scales both independently and collaboratively.</p>	<p>Observational drawing of fossils developed into print</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Choose their own starting point from a range of ideas e.g. a visit to an art gallery, an artefact, digital images, experiences. Begin to record their thoughts and experiences in a sketch book / 'ideas journal'.</p> <p>Explain the reasons for their ideas, and discuss and answer questions about how their ideas have developed.</p>		<p>Painting on plaster, mosaics and digital mosaics</p> <p>To improve their mastery of art and design techniques, including painting</p> <p>Show confidence and independence when working creatively e.g. with a range of media on different scales.</p>	
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<p>Year</p> <p>4</p>		<p>Drawing developed into printmaking, rotating and translating images</p> <p>To improve their mastery of art and design techniques, including painting</p> <p>Investigate different starting points for their work, and choose which idea to develop further.</p> <p>Record their thoughts and experiences in a sketch book / 'ideas journal', and begin to annotate these.</p> <p>Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art.</p> <p>Use creative thinking to begin to adapt an initial idea, e.g. experiment with alternative colour palette.</p>	<p>Drawing and painting of still life into 3D sculpture</p> <p>To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>Demonstrate control of a range of tools and materials to create desired effects, e.g. when drawing use different grades of pencil to create variations in tone.</p>		<p>Abstract painting; relief paintings, large and small scale with texture</p> <p>To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Explain how they are developing their ideas as they work, and are beginning to use language appropriate to the chosen style of art.</p> <p>Use creative thinking to begin to adapt an initial idea, e.g. experiment with alternative colour palette.</p>	
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<p>Year</p> <p>5</p>			<p>Drawing and painting developed into abstract textured paintings To learn about great artists, architects and designers in history.</p> <p>To improve their mastery of art and design techniques, including drawing</p> <p>Critically analyse the styles of artists, craft makers or designers and use this to inform their own work. Understand how a chosen artist or art form has contributed to the culture and / or history of a specific nation.</p> <p>Use appropriate language when comparing Ideas, methods and approaches in their own and others' work.</p>		<p>Painting developed into printmaking/collage and digital art To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Investigate a range of starting points for their work, and choose which idea to develop further. Explain how they are developing their ideas as they work, and use language appropriate to the chosen art form. Use creative thinking to adapt an initial idea, e.g. experiment with alternative colour palette.</p>	<p>Figure drawing developed into 3D sculpture To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>Are confident when working with a wide range of tools and materials to create different effects, e.g. use a graphics package to manipulate an image by applying a filter.</p>
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<p>Year 6</p>	<p>Drawing and painting developed into digital art; developing sketchbook ideas To create sketch books to record their observations and use them to review and revisit ideas</p> <p>Record their thoughts and experiences in a sketch book / 'ideas journal', and review and revisit these ideas as their work develops. Are confident to work creatively, adapting ideas, and taking risks when choosing tools, materials and media. Confidently use language appropriate to the chosen art form, to help them to explain their ideas.</p>	<p>Painting inspired by music To improve their mastery of art and design techniques, including painting</p> <p>Reflect on the ways in which their imaginative work has developed from a range of starting points.</p>			<p>Drawing and painting developed into collage / batik / felt making To improve their mastery of art and design techniques, including drawing</p> <p>Use their knowledge of drawing, painting, sculpture and other art, craft and design Techniques, imaginatively to create their own style, e.g. use spray paint on canvas.</p> <p>Develop their own style when working with a wide range of tools and materials, e.g. working into prints using their own choice of media such as pens, ballpoint pens, paints.</p>
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