

R.E - Easter

Children will be focussing their work on answering;

1. How do symbols help us to understand the meaning of the story?
2. What do you think this means?
3. Why has this symbol been chosen to represent that?
4. Why is Easter the most important festival in the Christian calendar?

Science – Living things

- explore and compare the differences between things that are living, dead, and things that have never been alive
- identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other
- identify and name a variety of plants and animals in their habitats, including microhabitats
- describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.

P.E - Tactics through games

- Apply simple tactics in a 3V1 game.
- Engage in simple competitive and cooperative activities.
- Create and link simple combinations of 3 or 4 actions in ways that suit
- the physical activity (*for example gymnastic activities*).
- Link body actions and remember and repeat dance phrases.

Please see links to National Curriculum Maths and English.

Around the world

Stimulus: Africa and Peter Rabbit for literacy
Visit/Visitors: Planned visit in the summer term to Leighton Moss

Local/National/Global Links:

- * Local comparison to countries around the world
- * National links capital cities in GB
- * Global links to oceans and continents.

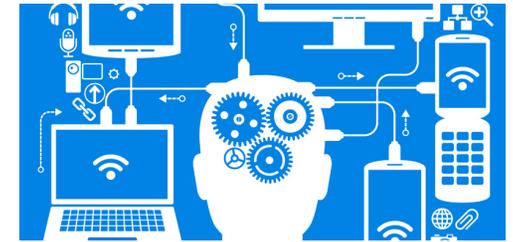


Art/Dt

- Recognise the styles of artists, craft makers or designers and use this to inform their own work.
- Talk about the similarities and differences between different artists, craft makers or designers.
- Develop and record their ideas through painting, drawing, sculpture in response to first hand observations, e.g. real objects, photographs, artefacts, and experiences.

Computing

- Use technology with purpose to create, store, organise, retrieve and manipulate digital content.
- Learn to make a range of simple digital assets such as presentations, movies, audio files and graphs.
- Navigate the web and carry out simple searches using suitable search engines and begin to understand that not everything on the internet is true.
- Use simple simulations and understand how they work.



P4C - Philosophy for children

- To engage children with deeper learning questions that do not have a correct answer
- To allow children the chance to disagree with each other.
- To allow the children to explore values and features of people's emotions.

Music

- use their voices expressively and creatively by singing songs and speaking chants and rhymes
- play tuned and untuned instruments musically
- listen with concentration and understanding to a range of high-quality live and recorded music
- experiment with, create, select and combine sounds using the interrelated dimensions of music