

The Great Outdoors Summer 1

R.E

- **What is a Saint?**
- Talk about leadership and Jesus' leadership role
- Using art, discuss the disciples.
- What does it mean to be a follower of Jesus?
- Learn about St Luke and more modern followers of Jesus – Mother Teresa
- Possibly have a visit from Clergy to talk about following Jesus.

Science

- Distinguish between an object and the material from which it is made.
- Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, rock (*and brick, paper and cardboard*).
- Describe the simple physical properties of a variety of everyday materials.
- Compare and group together a variety of everyday materials on the basis of their simple physical properties.

Art/Dt

- Explore existing products and investigate how they have been made.
- Experiment with a variety of media.
- Mix primary shades and tones with paint
- Mix secondary colours.

Stimulus:

Visit/Visitors:

Visit to Leighton Moss

End of Unit Celebration:

Local/National/Global Links:

Comparing our outdoor locality, wildlife etc with the jungle – what is the same and what is different?

PSHE

- Relationships:
- Getting to know each other
- Working together
- Recognising and managing feelings
- Listening to others
- Caring for one another – little acts of kindness.

Computing

- Use key words to search a specific resource or information.
- Develop correct use of the keyboard
- Add captions to photos and graphics
- Select appropriate images to add to work

Topic - History/Geography

- Use basic geographical vocabulary to refer key physical and human features.
- Use a range of maps and globes (including picture maps) at different scales.
- Recognise landmarks and basic human features on aerial photos.

P.E

- Take part in simple orientation activities using maps and diagrams.
- Become confident in using fundamental skills to develop their agility, balance and co-ordination.

Music

- Use their voices expressively by singing songs and speaking chants and rhymes.
- Experience how sounds can be made in different ways.
- Recognise the difference between long and short sounds.
- Differentiate between loud sounds, quiet sounds and silence